					Mode	Model APS-998
	× □ > □				Install	Installation Manual
The selectable features ca	es can be set mar	n be set manually as explained below, or with the RF feature programmer.	d below, or with th	e RF feature pro	grammer.	
I o set reatures using the KF programmer, rollow th Factory default settings are indicated by bold text.	ne אר programm s are indicated t	r programmer, rollow the instructions packaged with the programmer. e indicated by bold text.	uctions packaged	l with the progra	mmer.	
Note : The method of manual override can either be selected to operate from the valet switch or operate as custom code.	nual override can eitl	her be selected to op	erate from the valet s	witch or operate as	custom code.	
Be certain to place a check mark indicating the method used in the box located on the last page of the owner's manual. NIOTE: Keyless Entry Models with no horn output will Elseb the Darking Lights instead of chirp where chirp is indicated	k mark indicating the	method used in the	oox located on the la	st page of the owne	r's manual.	
Also, No data will be indicated if	ated if a feature is no	a feature is not available for a particular model. The unit will enter the feature but no selection will be available.	cular model. The university	t will enter the feature	Inducated.	will be available.
RF Frogrammable Feature Bank 1 is For Transmitter Frogramming See Transmitter Frogramming Guide. RF Programmable Features Bank 2 is Alarm Selectable Features:	eature bank 11 eatures Bank 2	s For Transmitte Is Alarm Select	er Programming able Features:		er Programmin	g guide.
Feature Selection	1 Chirp	2 Chirps	3 Chirps	4 Chirps	5 Chirps	6 Chirps
1st DoorL/UL	1 Sec.	3.5 Sec.	1 Sec L, Dbl. U/L	Dbl L, 1 Sec UL	DbI L, DbI UL	1 S I/350mS ul
2nd Accy Lock	Auto Lock On	Auto Lock Off				
<u>3rd Accy. UL</u>	Auto UL Dr.	Auto UL All	Auto UL Off			
4th Headlights	On Arm	On Disarm	On Both	Off		
5th Passive Locks	Passive	Active				
<u>6th Pass/Act Arm</u>	Passive Arm	Active Arm				
7th Siren/Horn	Siren/Horn	Siren Only	Horn Only			
8th Horn Chirp	10mS	16mS	30mS	40mS	50mS	
9th O/R Method	Custom Code	Valet				
10th 2 Step U/L	O	Off				
11th Chp Del Tx	O	Off				
12th Volts/HdWire	Not Available					
13th Trigger Circuits	Not Available					
14th L/UL Poll	Not Available					
		-	:			
When using the RF programmer, enter the program mode as follows:	ogrammer, enter th	ne program mode a	as follows:			
Turn the ignition on						
Press and release valet switch 3 times	witch 3 times					
turn ignition off then on						
Press and hold valet switch for	ch for 5 seconds					
Siren chirps 2 times indicating access to RF feature program mode. Action	ting access to RF fe	ature program mode. <u>System Response</u>				

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To program these selectable features;			
Action	System Response		
Turn ignition on	No response		
Press and release the valet switch 3 times	1 Chirp - LED 1 flash		
Within 3 seconds, turn ignition Off Then On			
This Action Accesses Feature Bank 2 Alarm	Selectable Features		
First     Press and release the valet switch 1 time	1 chirp = 1 second door lock & unlock		
Press transmitter Lock button to change	2 chirps = 3.5 second door lock & Unlock		
Press transmitter Lock button to change	3 chirps = 1 sec. lock, dbl 1 sec. unlock		
Press transmitter Lock button to change	4 chirps = dbl 1 sec lock, 1 sec unlock		
Press transmitter Lock button to change Press transmitter Lock button to change	5 chirps = dbl 1 sec lock, dbl 1 sec unlock 6 chirps = 350mS unlock. 1 sec lock		
or			
Second Press and release the valet switch	2 chirps = auto locks off		
Press transmitter Lock button to change	1 chirp = auto locks on		
or			
Third Press and release the valet switch	3 chirps = auto unlock off		
Press transmitter Lock button to change	1 chirp = auto unlock drivers door only		
Press transmitter Lock button to change	2 chirps = auto unlock all doors		
Or       Fourth     Press and release the valet switch	3 chirps = headlight output when arming and disarming		
Press transmitter Lock button to change	4 chirps = headlight output off		
Press transmitter Lock button to change	1 chirp = headlight output when arming		
Press transmitter Lock button to change	2 chirps = headlight output when disarming		
or			
Fifth Press and release the valet switch	2 chirps = active locks		
Press transmitter Lock button to change	1 chirp = passive locks		
Or Disthe Descendence the solution itsh	O shime a still second in a		
Sixth Press and release the valet switch	2 chirps = active arming		
Press transmitter Lock button to change or	1 chirp = passive arming		
Seventh Press and release the valet switch	1 chirp = siren and horn output		
Press transmitter Lock button to change	2 chirps = siren output only		
Press transmitter Lock button to change	3 chirps = horn output only		
or			
Eighth Press and release the valet switch	2 chirps = horn chirp output 16mS		
Press transmitter Lock button to change	3  chirps = horn chirp output  30mS		
Press transmitter Lock button to change	4 chirps = horn chirp output 40mS		
Press transmitter Lock button to change	5 chirps = horn chirp output 50mS		
Press transmitter Lock button to change	1 chirp = horn chirp output 10 mS		
Or Nieth Drees and release the violate switch	O shime welst switch susmide susmities		
<u>Ninth</u> Press and release the valet switch Press transmitter Lock button to change	2 chirps = valet switch override operation 1 chirp = custom code override operation		
Press transmitter Lock button to change or	r chirp = custom code overnde operation		
Tenth Press and release the valet switch	2 chirps = 2 step unlock off		
Press transmitter Lock button to change	1 chirp = 2 step unlock on $1 = 2$ step unlock on		
or			
Eleventh Press and release the valet switch	2 chirps = chirp delete from transmitter inactive		
Press transmitter Lock button to change	1 chirp = chirp delete from transmitter active		
Or Twolfth Droop and release the valet switch	Non Functional On This Linit		
<u>Twelfth</u> Press and release the valet switch	Non Functional On This Unit		
or       Thirteenth     Press and release the valet switch	Non Functional On This Unit		
<u>Initeentii</u> Pless and lelease the valet switch			
Fourteenth Press and release the valet switch	Non Functional On This Unit		
or			
Press and release the valet switch or turn the ignition off to:	Exit Programming Mode		
or			
Turn ignition switch off then on to advance to feature Bank 3:			

5 Mins 5 Mins On Steady Voltage >0.5V B4 Start Off During Crank Off During Crank Off 0.8 Sec Gas	2 Chirps 3 Chirps 10 Mins On 15 Mins Flashing Tach 15 Mins Flashing Cach 25 Wars 15 Mins Flashing Cach 25 Mins Cach 20 BBI Tach < 0.5 V B4 Start Con During Crank Same As Accy On During Crank Same As Accy On During Crank Same As Accy Diasel 10 Diesel 15 Diesel 15 Diesel 15 Diesel 10 Diesel 10 Diesel 10 Diesel 15 Die	<u>3 Chirps</u> 15 Mins DBI Tach Same As Accy. Same As Accy 1.5 Sec Diesel 15	Eeature Selection   1 Chirp   2 Chirps   3 Chirps   4 Chirps   5 Chirps     1st Defrost Output   Pulsed   10 Mins   3 Chirps   4 Chirps   5 Chirps   5 Chirps     2nd RF Start Chirp   Off   On   10 Mins   15 Mins   4 Chirps   5 Chirps     3rd Run Time   5 Mins   Off   On   10 Mins   15 Mins   20 Mins     3rd Run Time   5 Mins   In Mins   15 Mins   20 Mins   5 Chirps   5 Chirps     3rd Run Time   5 Mins   In Mins   10 Mins   15 Mins   20 Mins   5 Chirps   5 Chirps     3rd Run Time   5 Mins   In Mins   15 Mins   20 Mins   2 Mins   5 Chirps   5 Chirps   5 Chirps     3rd Run Time   5 Mins   In Mins   15 Mins   2 Mins   2 Mins   5 Chirps   5 Chirps	6 Chirps
While R/S On Off Averaging Shunt Unit Clear Off Single Pulse	During Start On Preset Time Shunt R/S Cycle 3 Mins As Feature #1	Until Ign. Off Note: When averaging, the engine r 4 times with the key to be effective. Shunt From Tx 5 Mins 10 Mins	Until Ign. Off Note: When averaging, the engine must be started 4 times with the key to be effective. Shunt From Tx 5 Mins 10 Mins	inted
When using the RF programmer, enter the Turn the ignition on Press and release valet switch 3 times turn ignition off then on Press and hold valet switch for 5 seconds Siren chirps 2 times indicating access to RF feat Siren chirps 2 times indicating access to RF feat To exit program mode, turn ignition off, or press	When using the RF programmer, enter the program mode as follows: Turn the ignition on Press and release valet switch 3 times turn ignition off then on Press and hold valet switch for 5 seconds Siren chirps 2 times indicating access to RF feature program mode. To exit program mode, turn ignition off, or press and release valet switch.	<b>follows:</b> vitch.		

Tompinion off     Press and release the valet switch 3 times     Thip	Turn ignition on		No rosponso
Press transmitter Lock button to change   2 chirps = defrost output 10 Mins     Second   Press transmitter Lock button to change   2 chirps = RF start chirp on     Third   Press transmitter Lock button to change   2 chirps = run time set for 15 mins     Press transmitter Lock button to change   4 chirps = run time set for 15 mins     Press transmitter Lock button to change   4 chirps = run time set for 20 mins     Press transmitter Lock button to change   1 chirps = nut time set for 20 mins     Press transmitter Lock button to change   1 chirps = nut time set for 20 mins     Press transmitter Lock button to change   1 chirps = nut time set for 20 mins     Press transmitter Lock button to change   1 chirps = nut time set for 20 mins     Press transmitter Lock button to change   1 chirp = parking lights flashing w/RS active     Of   2 chirps = less than 0.5 V check before start     Sixth   Press transmitter Lock button to change   2 chirps = less than 0.5 V check before start     Seventh   Press transmitter Lock button to change   1 chirp = gin 2 of during crank     Press transmitter Lock button to change   1 chirps = ign 3 same as accessory     Press transmitter Lock button to change   1 chirps = ign 3 during crank     Press transmiter Lock button to change   1 chirp = ign 3 during cra	Turn ignition on	Within 3 seconds, turn ignition Off, On, Off, On	Short chirp, then 2 long chirps
Second Press and release the valet switch Press transmitter Lock button to change or Or Third2 chirps = RF start chirp on thirp = RF start chirp on Press transmitter Lock button to change of thirp = RF start chirp of thirp = run time set for 10 mins 3 chirps = run time set for 50 mins of thirp =	<u>First</u>	Press transmitter Lock button to change	
Third   Press and release the valet switch Press transmitter Lock button to change Press transmiter Lock button to change Press transmiter Lock button to change P	<u>Second</u>	Press and release the valet switch Press transmitter Lock button to change	2 chirps = RF start chirp on 1 chirp = RF start chirp off
FourthPress and release the valet switch Press transmitter Lock button to change1 chirp = parking lights flashes on steady w/RS active 2 chirps = parking lights flashes input checkingEithPress and release the valet switch Press transmitter Lock button to change2 chirps = parking lights flashes input checking 1 chirp = greater than 0.5 V check before start 2 chirps = less than 0.5 V check before startSixthPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change1 chirp = greater than 0.5 V check before start 2 chirps = less than 0.5 V check before startSeventhPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to	<u>Third</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change	3 chirps = run time set fro 15 mins 4 chirps = run time set for 20 mins
Fifth Press transmitter Lock button to change or2 chirps = tachometer input checking 1 chirp = orlage sense input checkingSixthPress transmitter Lock button to change or1 chirp = orlage sense input checkingSeventhPress and release the valet switch Press transmitter Lock button to change or1 chirp = orlage sense input checkingSeventhPress and release the valet switch Press transmitter Lock button to change or2 chirps = ign 2 on during crank 3 chirps = ign 3 on during crank 1 chirp = ign 3 of during crank 0 ress transmitter Lock button to change 0 ress tra	<u>Fourth</u>	Press and release the valet switch Press transmitter Lock button to change	
SixthPress and release the valet switch Press transmitter Lock button to change of Press transmitter Lock button to change 	<u>Fifth</u>	Press and release the valet switch Press transmitter Lock button to change	
SeventhPress and release the valet switch2 chirps = ign 2 same as accessoryFindemPress transmitter Lock button to change1 chirps = ign 2 off during crankFindemPress transmitter Lock button to change2 chirps = ign 3 on during crankPress transmitter Lock button to change2 chirps = ign 3 off during crankNinthPress and release the valet switch1 chirp = ign 3 off during crankNinthPress and release the valet switch1 chirps = ign 3 off during crankNinthPress and release the valet switch1 chirps = crank time 1.0 secPress transmitter Lock button to change2 chirps = crank time 1.0 secPress transmitter Lock button to change3 chirps = crank time 1.0 secPress transmitter Lock button to change3 chirps = crank time 1.0 secPress transmitter Lock button to change1 chirp = crank time 0.8 secPress transmitter Lock button to change2 chirps = unit set for diesel engine 10 sec delayPress transmitter Lock button to change2 chirps = unit set for diesel engine 10 sec delayPress transmitter Lock button to change1 chirp = transponder output while R/S activePress transmitter Lock button to change2 chirps = transponder output while R/S activePress transmitter Lock button to change1 chirp = transponder output while R/S activePress transmitter Lock button to change2 chirps = transponder output while R/S activePress transmitter Lock button to change2 chirps = transponder output while R/S activePress transmitter Lock button to change2 chirps = transponder output while R/S active<	<u>Sixth</u>	Press and release the valet switch Press transmitter Lock button to change	
EighthPress and release the valet switch2 chirps = ign 3 on during crankNinthPress transmitter Lock button to change3 chirps = ign 3 off during crankNinthPress and release the valet switch1 chirp = diagnostics offPress transmitter Lock button to change2 chirps = diagnostics on002 chirps = crank time 1.0 sec002 chirps = crank time 1.5 sec1Press transmitter Lock button to change2 chirps = crank time 2.0 sec001 chirp = crank time 0.8 sec001 chirp = unit set for diesel engine 10 sec delay1Press and release the valet switch1 chirp = unit set for diesel engine 10 sec delay2Press transmitter Lock button to change2 chirps = unit set for diesel engine 10 sec delay2Press transmitter Lock button to change2 chirps = unit set for diesel engine 10 sec delay2Press transmitter Lock button to change2 chirps = unit set for diesel engine 10 sec delay1Press transmitter Lock button to change2 chirps = transponder output while R/S active001chirps = transponder output during start only1Press and release the valet switch1 chirp = temperature start off1Press and release the valet switch1 chirp = temperature start off1Press and release the valet switch1 chirp = temperature start off1Press and release the valet switch1 chirp = temperature start off1Press and release the valet switch1 chirp = temperature start off1 </td <td><u>Seventh</u></td> <td>Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change</td> <td>3 chirps = ign 2 same as accessory</td>	<u>Seventh</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change	3 chirps = ign 2 same as accessory
NinthPress and release the valet switch1 chirp = diagnostics offPress transmitter Lock button to change Press transmitter Lock button to change 	<u>Eighth</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change	3 chirps = ign 3 same as accessory
TenthPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change 	<u>Ninth</u>	Press and release the valet switch Press transmitter Lock button to change	1 chirp = diagnostics off 2 chirps = diagnostics on
EleventhPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change 	<u>Tenth</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change	3 chirps = crank time 1.5 sec 4 chirps = crank time 2.0 sec
TwelfthPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change or1 chirp = transponder output during start only 3 chirps = transponder output during start only 3 chirps = transponder output until ignition turned offThirteenthPress and release the valet switch Press transmitter Lock button to change or1 chirp = transponder output during start only 3 chirps = temperature start offFourteenthPress and release the valet switch 	<u>Eleventh</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change	2 chirps = unit set for diesel engine 10 sec delay 3 chirps = unit set for diesel engine 15 sec delay
ThirteenthPress and release the valet switch Press transmitter Lock button to change or1 chirp = temperature start off 2 chirps = temperature start onFourteenthPress and release the valet switch Press transmitter Lock button to change or1 chirp = temperature start off 2 chirps = temperature start onFifteenthPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change 	<u>Twelfth</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change	2 chirps = transponder output during start only
FourteenthPress and release the valet switch Press transmitter Lock button to change or1 chirp = crank averaging w/voltage input checking 2 chirps = preset crank time w/voltage input checking 	<u>Thirteenth</u>	Press and release the valet switch Press transmitter Lock button to change	
FifteenthPress and release the valet switch Press transmitter Lock button to change Or1 chirp = shk sensor shunted until clear 2 chirps = shk sensor shunted for the R/S Cycle 	<u>Fourteenth</u>	Press and release the valet switch Press transmitter Lock button to change	
SixteenthPress and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change 	<u>Fifteenth</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change	2 chirps = shk sensor shunted for the R/S Cycle
Seventeenth Press and release the valet switch Press transmitter Lock button to change Press and release the valet switch or turn the ignition off to:1 chirp = aux o/p Black/Blue single pulse 2 chirps = aux o/p Black/Blue as alarm feature #1 Exit Programming ModeNote : Once you enter the feature programming mode, do not allow more than 15 seconds to pass between steps or the	<u>Sixteenth</u>	Press and release the valet switch Press transmitter Lock button to change Press transmitter Lock button to change Press transmitter Lock button to change	2 chirps = turbo timer 3 mins 3 chirps = turbo timer 5 mins
		Press and release the valet switch Press transmitter Lock button to change	2 chirps = aux o/p Black/Blue as alarm feature #1
			ow more than 15 seconds to pass between steps or the

This Remote Start/Alarm System is designed to be used with Automatic Transmission- Fuel Injection

**Vehicles Only!** The unit provides a selectable ignition control that allows a number of selectable timed outputs for glow plug pre-heat in addition to a "Wait To Start Input" either of which may be required for certain diesel vehicles, (see selectable feature #11 Bank 3 & or Green/Yellow Wire). If the diesel engine has a instant fire, (no glow plug pre-heat system), feature #11 of Bank 3 should remain in the default Gasoline mode setting. For diesel applications, consult your dealer for the type of ignition system used in your particular vehicle. Regardless of the vehicle, Gasoline or Diesel, for every installation,

# the vehicle MUST HAVE a Tach Signal Input, Automatic Transmission and Fuel Injection. INSTALLATION OF THE MAJOR COMPONENTS:

# CONTROL MODULE:

Select a mounting location inside the passenger compartment (up behind the dashboard). The mounting location selected must be within 24" of the ignition switch wiring harness to allow connection of the 6 pin main wiring harness.

Be certain that the chosen location will not interfere with proper operation of the vehicle. Avoid mounting the module to or routing the wiring around the steering shaft/column, as the module or wiring may wrap around or block the steering wheel preventing proper control of the vehicle. Secure the module in the chosen location using cable ties or screws as necessary.

Do Not Mount The Module In The Engine Compartment, as it is not waterproof.

# SIREN:

Select a location in the engine compartment that is not accessible from below the vehicle. The selected location must be clear of hot or moving parts within the engine compartment. The siren must be pointed downward to prevent water retention and the flared end must be pointed away from and out of the engine compartment for maximum sound distribution. Before securing the siren, check behind your chosen location to assure that the mounting screws will not penetrate any factory wiring or fluid lines. Secure the siren mounting bracket using #8 self taping screws or by first using the mounting bracket as a template, scribe or mark the mounting holes. Drill the marked holes using a 1/8" drill bit, then mount the siren using #8 sheet metal screws.

# HOOD AND TRUNK PIN SWITCHES:

The pin switches included in this package are intended for protecting the hood and trunk areas of the vehicle. In all cases, the switch must be mounted to a grounded metal surface. When the pin switch is activated, (hood/trunk open), it will supply a ground to the input wire activating the alarm. In addition, the hood switch is required for the safety shut down of the remote start unit. If the vehicle is being worked on, this hood switch prevents the remote start activation even if the RF command to start is issued. This switch must be installed in all applications. Failure to do so may result in personal injury or property damage. Mount the switches in the hood and trunk locations away from water drain paths. If necessary, the included brackets may be used to move the switch away from rain gutters or allow mounting to the firewall behind the hood seal. In both cases the switch must be set up to allow the hood or trunk door to depress the switch at least 1/4 inch when the hood or trunk is closed and fully extended when the hood or trunk is opened. For direct mounting, a 1/4 inch hole must be drilled. Carefully check behind the chosen location to insure the drill will not penetrate any existing factory wiring or fluid lines. Drill a 1/4" hole in the desired location and thread the pin switch into it using a 7/16" nut driver or deep well socket. If using the mounting bracket, first secure the bracket to the desired location and secure the pin switch in the pre-threaded mounting bracket hole.

# DASH MOUNTED LED:

The small LED included in the kit will serve as a visual indicator of the alarm's status and provide a visual deterrent to a potential thief. The LED also provides important feed back information during the transmitter and feature program modes. The LED should be installed in the dash in an area highly visible so that it may be seen from the driver's seat as well as from outside the vehicle. Inspect behind the chosen location to insure that the drill will not penetrate any existing factory wiring or fluid lines. Carefully drill a 1/4" hole in the desired location and pass the connector end of the LED through the hole and toward the control module. Press the LED firmly into place until it is fully seated in the mounting hole.

**NOTE:** Some units may be packaged with a PBLED, (Push Button LED Switch Red or Blue) For these units the PBLED takes the place of the separate switch and LED allowing the mounting of a single unit. Drill an 8mm - 5/16" hole passing the two connectors through the hole one at a time. Press the assembly into place and route the two connectors the mating connectors on the control module.

# VALET/PROGRAM/MANUAL OVERRIDE SWITCH :

Select a mounting location that is easily accessible to the operator of the vehicle. It is not necessary to conceal the switch. However, concealment is recommended as it offers a higher level of security. The switch can be mounted to the lower dash panel in the driver's area. Inspect behind the chosen location to insure that adequate clearance is allowed for the body of the switch, and also that the drill will not penetrate any existing factory wiring or fluid lines. Drill a 9/32" hole in the desired location and mount the switch by passing it through the panel from the underside. Secure the switch using the nut, star washer. Route the switch's connector toward the control module.

**NOTE:** During the program sequence, there are times when this switch and the ignition switch will be used simultaneously. We recommend that the pushbutton switch be mounted on the left side of the ignition switch to facilitate this operation.

# THE RECEIVER/ANTENNA ASSEMBLY:

The Superheterodyne Receiver Antenna Assembly provided with this unit allows routing from below the dash board for maximum operating range. Choose a location above the belt line (dashboard) of the vehicle for best reception. Special considerations must be made for windshield glass as some newer vehicles utilize a metallic shielded window glass that will inhibit or restrict RF reception. In these vehicles, route the antenna toward a rear window location for best reception. Secure the antenna with double stick tape provided. After securing the antenna with tape, we advise also securing a section of the antenna cable to a fixed support. This will prevent the antenna from dropping down in case the double stick tape is exposed to extreme heat which may loosen it's gummed surface. Route the connector toward the control module using caution not to pinch the cable as this will cause poor or no RF reception to the control module.

# **CONTROL SWITCH:**

Select a mounting location known and accessible to the operator of the vehicle. A lower dash panel, kick panel, or glove box is desirable. Inspect behind the chosen location to insure that adequate clearance is allowed for the body of the switch, and also that the drill will not penetrate any existing factory wiring or fluid lines. Drill a 1/4" hole in the desired location and mount the switch by passing it through the panel from the underside. Secure the switch using the nut, star washer, and on/off face plate. It is suggested that the switch be oriented to allow the on position to be up toward the driver and the off position to be down or away from the driver. Route the switch's connector toward the control module.

# SHOCK SENSOR:

Select a centrally located, solid mounting surface for the shock sensor that will allow consistent operation from all areas of the vehicle. The selected location must be within 18" of the control module to allow routing and connecting of the 4 pin harness. Secure the shock sensor to the chosen location using two #8 self tapping sheet metal screws. The sensor can also be secured to an existing dash brace using cable tie straps. Whichever mounting method is used be sure to allow access to the sensitivity adjustment potentiometer for use later in the installation.

# STARTER INHIBIT RELAY:

Select a mounting location within 12" of the ignition switch's low current start solenoid wire. Secure the

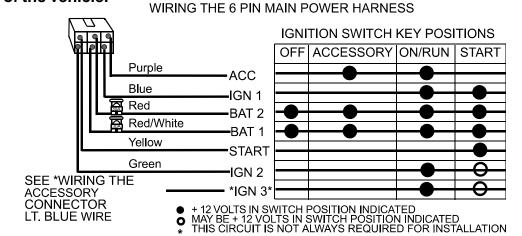
relay to an existing harness in the chosen location using a cable tie around the relay's wiring harness. **CAUTION!** Do not wire tie the metal bracket to an existing wiring harness as vibration may cause chaffing and shorting damaging the factory wiring. If an existing harness is not available then secure the relay's metal mounting tab to an under dash metal brace with a #8 self tapping sheet metal screw. Wire the relay as per the diagram found later in this manual.

This unit is to be used in vehicles with **AUTOMATIC TRANSMISSIONS** only! Although this combination Alarm/Remote Start unit is a sophisticated system with many advanced features, **IT MUST NOT** be installed into a vehicle with a **manually operated transmission**. Doing so may result in serious personal injury and property damage.

**IMPORTANT!** It is the responsibility of the installing technician to determine the load factor of the vehicles electrical circuits when the vehicle is running, and to adequately fuse the three power wires based on that load. If the vehicle, running under load with the air conditioner, heater blower motor, and accessories exceed 24 Amps continuous, we recommend that two fuses be used in combination on each power wire as shown below. For additional information see Tech Update issued 9/30/96.

DO NOT PLUG THE SIX PIN MAIN POWER HARNESS OR THE MULTI PIN INPUT/OUTPUT HARNESS INTO THE CONTROL MODULE UNTIL ALL CONNECTIONS TO THE VEHICLE HAVE BEEN MADE. AFTER SELECTING YOUR TARGET WIRES AS DEFINED BELOW, DISCONNECT THE NEGATIVE BATTERY CABLE FROM THE VEHICLE BATTERY PRIOR TO MAKING ANY CONNECTIONS.

Note: Do not remove the fuse holders from this wire harness. Fuses must be used and located as close as possible to the power source for adequate protection of the vehicle.



# Fused RED w/ WHITE TRACE WIRE: + 12 volt Battery 1 Source

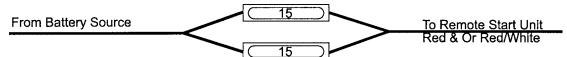
Locate the vehicle battery wire(s) at the ignition switch. Verification: These wires will register voltage in all positions of the ignition switch. Connect the Red w/White wire to the vehicle's battery wire. This wire provides power for the control circuit as well as the ignition 1 and ignition 2 relays.

Fused RED WIRE: + 12 Volt Battery 2 Source

Locate the vehicle battery wire(s) at the ignition switch. Verification: These wires will register voltage in all positions of the ignition switch. Connect the Red wire to the vehicle's battery wire. This wire provides power for the start relay and the accessory relay.

# IMPORTANT!

It is the responsibility of the installing technician to determine the load factor of the vehicles electrical circuits when the vehicle is running, and to adequately fuse the two power wires based on that load. If the vehicle, running under load with the air conditioner, heater blower motor, and accessories exceed 24 Amps continuous, we recommend that two fuses be used in combination on each power wire as shown below. For additional information see Tech Update issued 9/30/96.



# YELLOW Wire: Starter Output

Careful consideration for the connection of this wire must be made to prevent the vehicle from starting while in gear. Understanding the difference between a mechanical and an electrical Neutral Start Switch will allow you to properly identify the circuit and select the correct installation method. In addition you will realize why the connection of the safety wire is required for all mechanical switch configurations.

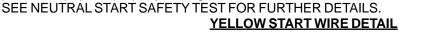
Failure to make this connection properly can result in personal injury and property damage.

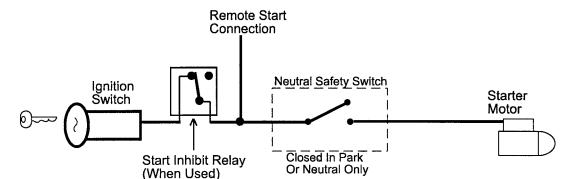
In all installations it is the responsibility of the installing technician to test the remote start unit and ensure that the vehicle cannot start via RF control in any gear selection other than park or neutral.

In both mechanical and electrical neutral start switch configurations, the connection of the Yellow wire will be made to the low current start solenoid wire of the ignition switch harness. This wire will have +12 volts when the ignition switch is turned to the start (crank) position only. This wire will have 0 volts in all other ignition switch positions.

**NOTE:** This wire must be connected to the vehicle side of the starter cut relay (when used). For the electrical neutral switch configuration, this connection must be made between the starter inhibit relay, (when used) and the neutral safety switch as shown in the following diagram.

Failure to connect this wire to the ignition switch side of the of the neutral safety switch can result in personal injury and property damage.





# BLUE Wire: Ignition 1 Output

Connect this wire to the ignition 1 wire from the ignition switch. This wire will show +12 volts when the ignition key is turned to the "ON" or "RUN" and the "START" or CRANK" positions, and will have 0 volts when the key is turned to the "OFF" and "ACCESSORY" positions.

For Diesel Applications, this wire must be connected to the ignition circuit that powers the glow plugs if the vehicle requires glow plug pre-heating. (See selectable feature Bank 3 #11)

# **GREEN Wire:** Ignition 2 Output

Connect this wire to the ignition 2 wire from the ignition switch. This wire will show + 12 volts when the ignition key is turned to the "ON" or "RUN" position and is some cases the "START" or CRANK" position. This wire will show 0 volts when the key is turned to the "OFF" and "ACCESSORY" positions. NOTE: See programming information (Bank 3 Selection #2) concerning this wire to allow output during the "START" mode.

# VIOLET Wire: Accessory Output

Connect this wire to the Accessory wire from the ignition switch. This wire will show + 12 volts when the ignition switch is turned to the "ACCESSORY" or "ON" and "RUN" positions, and will show 0 volts when the key is turned to the "OFF" and "START" or "CRANK" positions.

# WIRING THE 4 PIN ALTERNATE IGNITION HARNESS

# ORANGE/BLACK Wire: Parking Brake Input

This wire is used only when the turbo timer mode, Bank 3, feature # 16 is selected ON. This input insures that the vehicle parking brake is applied whenever the vehicle is set up for and the turbo timer circuit is used. This input must switch to ground when the vehicle's parking brake is applied. Connect the Orange/Black wire to the negative output of the vehicle's parking brake switch.

# RED/BLACK Wire: + 12 Volts Input

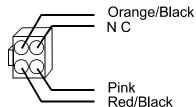
Note: The Red/Black and Pink are dry contacts and may be used for negative switching when necessary. Connecting the Red/Black to chassis ground will result in Pink being ground when the R/S is activated.

This input is to be connected to a separate, (Other than the wire Red or Red/White is connected to), constant on + 12 volt source which will supply + 12 volt power to the additional ignition output, (Pink), wire. Connect this wire to a separate + 12 Volt source.

# PINK Wire: Additional Ignition Output

This wire can be used as an additional + 12 Volt ignition output supplied by the Red/Black wire. This output can be selected to be on or off during the start cycle. (See feature bank 3 selection # 8) Connect this wire to the third ignition circuit in the vehicle and set the selectable feature # 8 of Bank 3 according to the way in which the vehicle's ignition switch operates.

# Note: Do not remove the fuse holders from this wire harness. Fuses must be used and located as close as possible to the power source for adequate protection of the vehicle.



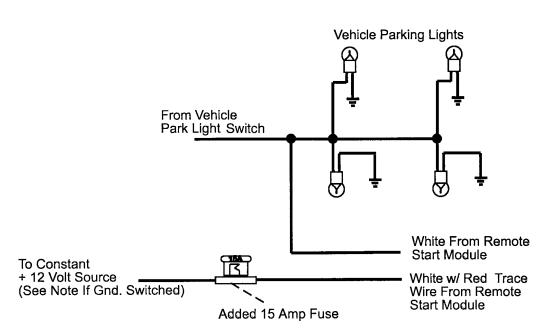
# WIRING CONNECTIONS: Multi Pin Accessory Input/Output Harness

# White w/ Red Trace Wire: Parking Light Flasher Feed

This wire is the common contact of the on board parking light flasher relay. If the vehicle you are working on has +12 volt switched parking lights, connect this wire to a fused + 12 volt source. (Max. 15 Amps) **NOTE:** If the vehicle's parking lights are ground switched, connect this wire to chassis ground.

# White Wire: Parking Light Flasher Output

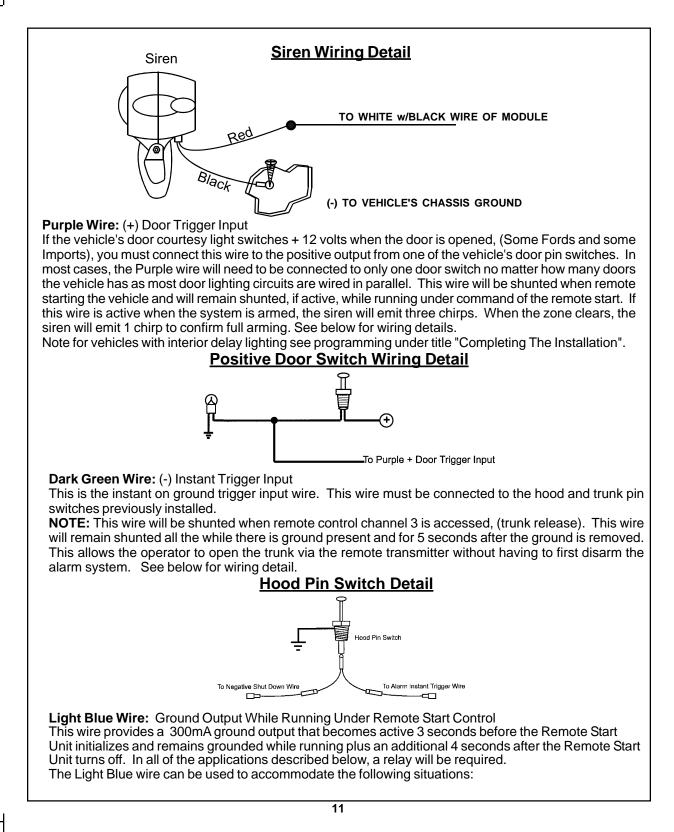
This wire is the normally open contact of the on board parking light flasher relay. Connect this wire to the vehicle parking light feed wire. See diagram below for details on wiring positive switched parking light circuits.



# Parking Light Wiring Detail

# White w/ Black Trace Wire: (+) Siren Output

This is the positive siren feed wire. Route this wire through a grommet in the firewall to the siren location. Connect the White w/ Black Trace wire to the Red wire of the Siren. Secure the Black wire of the Siren to a known chassis ground or solid clean metal surface.



# A. Shock Sensor By Pass:

If there is a Non Plug in Shock Sensor used with the alarm system and it is not shunted during the Remote Start activation period, then vibration from the running vehicle can cause the alarm to trigger. In this case, connect the Light Blue Wire to terminal #86 of a external relay. Connect terminal # 85 of the relay to a fused + 12 volt battery source. Cut the shock sensor trigger wire and connect one end of the cut wire to terminal #30 and the other end of the cut wire to terminal #87a. Just before the Remote Start unit is activated, the relay contacts will open, preventing the shock sensor's operation until the Remote Start unit shuts off.

# **B. Additional Ignition Output:**

Some newer vehicles more than three ignition outputs to start and keep the vehicle's engine running. If this is the case, connect the Light Blue wire to terminal #86 of an external relay. Connect terminal # 30 & # 85 to a fused + 12 volt battery source rated for a minimum of 25 Amp. Connect terminal # 87 to the third ignition wire in the vehicle.

# C. GM VATS Key Override:

If the vehicle has the General Motors VATS system installed, you will need to bypass the system while the vehicle is operating under the control of the Remote Start Unit. To Do This:

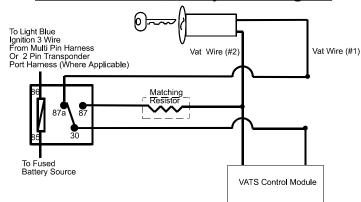
- 1. Measure the resistance of the resistor pellet on the ignition key then select a resistor within 5% of the key's value from the resistor pack supplied.
- 2. Locate the pair of VATS wires in the vehicle, usually a pair of thin gauge wires running from the ignition switch to the VATS control module.

**NOTE:** These wires are typically White w/ Black trace and Violet w/ Yellow trace, however in later model Cadillacs, they are run through an orange sleeve, and are either both Black, both Yellow, or both White wires. Consult the factory service manual for additional information.

- 3. Connect the Light Blue Wire from the Remote Start Unit to terminal #86 of an external relay. Connect terminal #85 of the relay to a fused + 12 volt battery source.
- 4. Cut (#1) wire (as shown), and connect the ignition switch side of the cut wire to terminal #87a of the relay. Connect the other side of the (#1) wire to terminal #30.

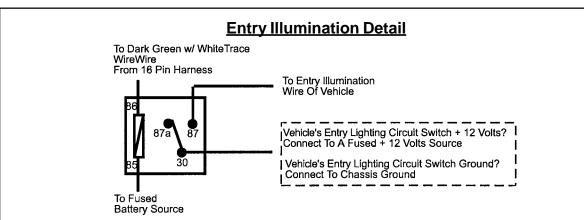
5. Connect the previously selected resistor from terminal #87 to the second (#2) wire (as shown). **NOTE:** The above information and following diagram is for the GM VATS system only. For GM PASS LOCK System you will require the Audiovox AS-PASS II Module.

# **General Motors VATS By-Pass Diagram**



# Green w/ White trace Wire: Entry Illumination Ground Output

This wire provides a 30 second ground output (300 mA Max.) whenever the remote is used to disarm the alarm or to unlock the doors and provides a continuous pulsed output whenever the alarm is triggered. This wire should be connected to an external relay and wired to the vehicles interior entry lighting whenever the optional Interior Illumination circuit is desired. See below for relay wiring details.

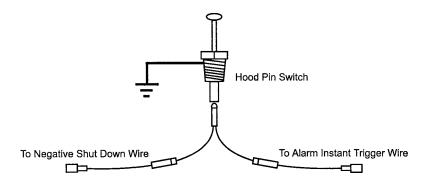


Grey w/ Black Trace Wire: Negative Inhibit Input Plus Trigger When Armed

The Grey w/ Black Trace wire provides an instant shutdown for the Remote Start Control Module whenever it is grounded also trigger for the alarm when armed. Connect the Grey w/ Black trace wire to the hood pin switch previously installed. This wire must be routed through a grommet in the firewall and connected to the hood pin switch. If the pin switch is to be used with an alarm system, connect this wire using the diode assembly provided.

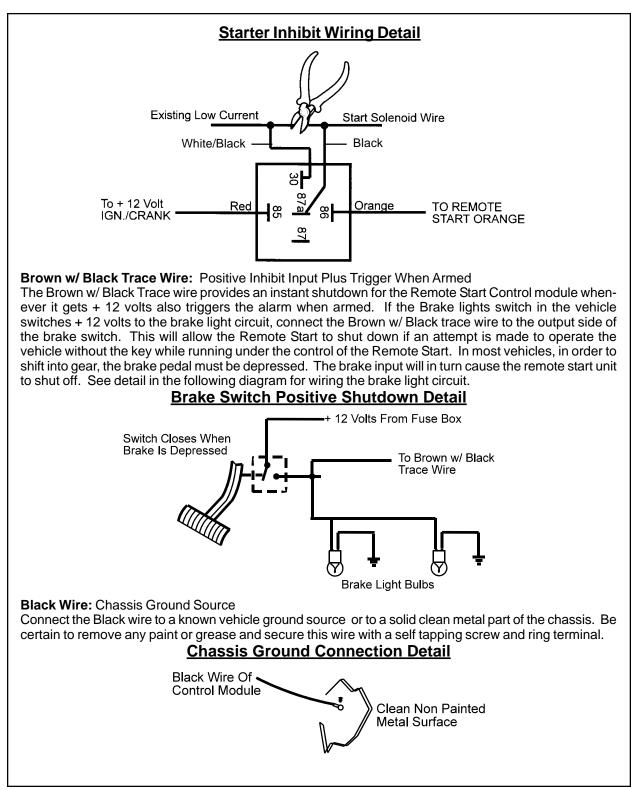
**IMPORTANT!** This connection is a safety wire and must be connected as shown and tested as specified. Failure to do so may result in personal injury or property damage. See detail of wiring in the following diagram. This wire may also be used if the vehicle brake light circuit switches ground to the brake lights. An isolation diode must be used for ground switched brake light circuits and must be connected to the output of the brake switch.

# Grey w/ Black Trace Negative Inhibit Safety Shut Down Detail



# Orange Wire: Ground When Armed Output

This wire provides a 300 mA ground output when the alarm circuit is armed to control the starter inhibit relay. Connect the Orange wire to terminal #86 (orange wire) of the relay provided. Connect terminal #85 (red wire) of the relay to an ignition wire in the vehicle that is +12 volts when the ignition switch is turned to the on and start positions and off when the key is off. Locate and cut the low current start solenoid wire found at the vehicles ignition switch harness. This wire will have + 12 volts when the ignitions. Connect one side of the cut wire to terminal #87a (Black wire) of the relay. Connect the other side of the cut wire to terminal #87a (See below for detail of wiring, also see Yellow Start wire detail for connection to vehicle considerations.



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# Green w/ Orange Trace Wire: Tachometer Input Signal

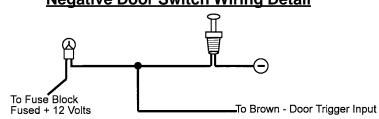
This wire will continually monitor the engine's tach rate while the unit is under power of the Remote Start module. This wire will be routed to the vehicle ECM tach input or through the firewall into the engine compartment and connect to the negative side of the ignition coil. This Remote Start unit learns the tach rate of the vehicle and in most cases will operate properly from one multi coil pack regardless of the number of cylinders. If the vehicle has a single coil unit for each cylinder, it may be necessary to connect this wire to more than one cylinder for proper tach reference. See multi coil wiring detail shown later in this manual for additional information.

# To Igniter Module

# Brown Wire: Negative Door Trigger

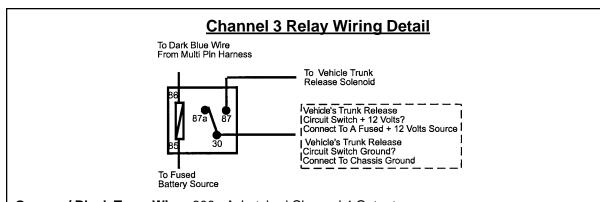
If the vehicle's door courtesy light switches ground when the door is opened, (Most GMs and Imports), you must connect this wire to the negative output from one of the vehicle's door pin switches. In most cases the Brown wire will need to be connected to only one door switch no matter how many doors the vehicle has as most door lighting circuits are wired in parallel. This wire will be shunted when remote starting the vehicle and will remain shunted, if active, while running under command of the remote start. If this wire is active when the system is armed, the siren will emit three chirps. When the zone clears, the siren will emit 1 chirp to confirm full arming. See below for wiring detail.

Note for vehicles with interior delay lighting see programming under title "Completing The Installation". Negative Door Switch Wiring Detail



# Dark Blue Wire: Delayed 300mA Pulsed Channel 3 Output

The Dark Blue wire supplies a 300mA ground pulsed output whenever channel three of the receiver is accessed. Pressing the pre-programmed transmitter button for three seconds will access channel two. This is a low current output and must be connected to a relay to supply power to the trunk release or the circuit you wish to control. Connect the Dark Blue wire to terminal # 86 of a VF45F11 P&B relay or equivalent. Connect terminal # 85 of the relay to a fused + 12 volt source. Connect the common, normally open, and normally closed contacts of the relay to perform the selected function of channel 3. See below for relay wiring detail.



# Green w/ Black Trace Wire: 300mA Latched Channel 4 Output

The Green w/ Black Trace wire supplies a 300 mA switched output whenever channel four of the receiver is accessed. Pressing the pre-programmed transmitter button(s) will access channel four and will remain active, for up to 20 seconds, as long as the transmitter button(s) is held. This is a low current output and must be connected to a relay to supply power to the device you intend to control. Connect Green w/ Black Trace wire to terminal #86 of a VF45F11 P&B relay or equivalent. Connect terminal #85 of the relay to a fused + 12 volt source. Connect the common, normally open, and normally closed contacts of the relay to perform the selected function of the channel 4 output.

**NOTE:** This wire also can be used for defrost activation as dictated by the setting of feature # 1 of Bank 3. Anytime the vehicle is running under control of the Remote Start and Channel 4 is activated, then dependent on the selection of this feature, Green/Black will be activated as a pulse for 1 second, or for 10 minutes. Note this wire will not operate when the vehicle is running under the power of the ignition key, only while under the control of the remote start or if not used for defrost then an output will occur as indicated above.

# Dark Blue/Black Trace Wire: External Trigger Input

The Dark Blue/Black trace wire allows the remote start unit to be activated from an external source. The intent of this wire is to allow the unit to be controlled from a "POSSE/CAR-LINK" paging system or similar device. When this wire receives a ground pulse, the unit will start the vehicle. Connect this wire to a ground pulsed output from the controlling circuit. Black w/ White Trace Wire : 300 mA Horn Output

The black w/ white trace wire is provided to beep the vehicle's horn. This is a transistorized low current output, and should only be connected to the low current ground output from the vehicle's horn switch.

If the vehicle uses a + 12 VDC horn switch, then connect the black w/ white trace wire to terminal 86 of the AS 9256 relay ( or an equivalent 30 Amp automotive relay ), and connect relay terminal 85 to a fused + 12 VDC battery source. Connect relay terminal 87 to the vehicle's horn switch output, and connect relay terminal 30 to a fused + 12 VDC battery source.

White w/ Blue Trace Wire: Low Current (-) Ground Headlight Output The White w/ Blue Trace wire is provided to operate the optional headlamp illumination feature of the system. This is a low current (300mA) output and must be connected to an external relay to control the high current switching circuit of the vehicle's headlamps. To use this option, connect the White /w Blue Trace wire to terminal # 86 of a P&B VF45F11 relay or equivalent. Connect Terminals #85 and # 30 to a fused + 12 Volts source with a current capability equal to or in excess of the factory headlamp fuse. Connect terminal # 87 of the relay to the switched + 12 volt wire feeding the vehicle's headlamp circuit. **NOTE:** For ground switched headlamp circuits, Connect the White /w Blue Trace wire to terminal # 86 of a P&B VF45F11 relay or equivalent. Connect Terminal #85 to a fused + 12 Volts source. Connect terminal # 30 to a clean chassis ground. Connect terminal # 87 to the ground switched headlamp control wire in the vehicle.

# Orange w/ White Trace Wire : 300 mA Ground Output When Disarmed - N. O. Starter Disable (Optional Relay Required).

This wire is provided to control the starter cut relay. Connect the orange w/white wire to terminal 86 of the relay. Connect relay terminal 85 to an ignition wire in the vehicle that is live when the key is in the on and crank positions, and off when the key is in the off position. (This is typically where the yellow, (ignition), wire of a alarm would be connected). Cut the low current starter solenoid wire in the vehicle, and connect one side of the cut wire to relay terminal 87. Connect the other side of the cut wire to relay terminal 30.

NOTE : This is a normally opened starter cut arrangement, when power is removed from the security system, the starter disable feature will remain operational, and the vehicle will not start. Audiovox does not recommend using the Orange w/ White trace wire to interrupt anything but the starting circuit of the vehicle. Lt Green Wire: (-) Instant Trigger Zone 1

This is a instant on ground trigger input intended for the connection of optional triggering devices. The ground trigger output wire of motion detectors, microwave detectors, or glass break detectors, can be connected to this Light Green trigger input wire. Lt Blue/Green Wire : DELAYED 300 mA PULSED OUTPUT / CHANNEL 5

The light blue/green wire pulses to ground via an independent RF channel from the keychain transmitter. This is a transistorized, low current output, and should only be used to drive an external relay coil.

WARNING: Connecting the light blue/green to the high current switched output of trunk release circuits,

some remote start trigger inputs, will damage the control module. Connect the light blue/green to terminal 86 of the AS - 9256 relay (or equivalent 30 A automotive relay) and wire the remaining relay contacts to perform the selected function of channel 5.

Lt Blue/Black Wire : DELAYED 300 mA PULSED OUTPUT / CHANNEL 6

The light blue/green wire pulses to ground via an independent RF channel from the keychain transmitter. This is a transistorized, low current output, and should only be used to drive an external relay coil.

**WARNING:** Connecting the light blue/black to the high current circuits, will damage the control module. Connect the light blue/black to terminal 86 of the AS - 9256 relay (or equivalent 30 A automotive relay) and

wire the remaining relay contacts to perform the selected function of channel 6. Blue/Red Wire : DELAYED 300 mA PULSED OUTPUT / CHANNEL 7

The light blue/red wire pulses to ground via an independent RF channel from the keychain transmitter. This

WARNING: Connecting the light blue/red to terminal 86 of the AS - 9256 relay (or equivalent 30 A automotive relay) and wire

Connect the light blue/red to terminal 86 of the AS - 9256 relay (or equivalent 30 A automotive relay) and wire the remaining relay contacts to perform the selected function of channel 7. **Green/Yellow Wire:** DIESEL WAIT TO START INPUT The green/yellow wire, when connected to the wire that get + 12 volts during the glow plug preheat stage will delay the starter output until this wire drops the 12 volts. In other words, in a Diesel vehicle with glow plug preheat circuit, when the ignition is turned on, the vehicle will not crank until the glow plugs are hot enough to fire the atomized fuel oil when injected into the cylinder. By connecting this wire to the glow plug + 12 volt wire, when the remote start unit activates the ignition one output, the glow plug output also activates. The remote start sees the green/yellow with positive voltage and waits for this to go inactive( drop the 12 volts) before activating the starter motor. If this wire is not used or you have difficulty accessing the glow plug preheat circuit, you may elect to utilize the Diesel timed output as specified in Remote Start feature selection #9. NOTE: If green/yellow is used, it will override or negate any setting of feature #9. **WIRING THE 4 PIN AUXILIARY OUTPUT HARNESS** The auxiliary 4 pin connector provides low current outputs to control various functions in the vehicle during

The auxiliary 4 pin connector provides low current outputs to control various functions in the vehicle during different stages of the Remote Start unit's operation. Understanding these outputs and the time in which they occur will allow you to determine if they are needed for the particular vehicle you are working on as well

as how to use them. Black w Blue Trace Wire: Pulsed Ground Output Before Start

The Black w/ Blue Trace wire will provide a 1 second 300 mA pulsed ground output 1.5 second before the remote start unit activates as well as when the transmitter is used to disarm the system. Typical use for this output would be to disarm a factory theft deterrent system to prevent false triggering of the factory alarm when the remote start unit engages or when the system is used to unlock the doors. **NOTE:** This output can be selected to operate like the door lock output as set in alarm feature setting #1 by

selecting feature #7 on. Black w/ Light Green Trace Wire: Pulsed Ground Output After Start

The Black w/Light Green Trace wire will provide a 1 second 300mA pulsed ground output after the vehicle is started under control of the remote start unit. Typically this wire will be used to re-lock the vehicle doors if the doors unlock automatically when the factory anti-theft system is disarmed. This wire will also activate when the transmitter is used to alm/lock the system.

Black w/ Red Trace Wire: Pulsed Ground Output After Shutdown The Black w/ Red Trace wire will provide a 1 second 300 mA pulsed ground output after the remote start unit shuts down. This output will occur regardless of whether the circuit times out or is manually terminated. Typically this output will be used to re-lock the vehicle doors if the doors unlock automatically when the ignition circuit transitions to off.

Black w/ Yellow Trace Wire: Ground Output During Start (Crank) The Black w/ Yellow Trace wire will provide a 300 mA ground output while the starter output of the remote start unit is active. This output can be used to activate the Crank Low/Bulb Test wire found in some GM vehicles. This wire is also referred to as the ECM wake up wire in some vehicles. NOTE: The outputs above are low current outputs and must be used with a relay if the circuit's requirement is more than 300 mA. 2 Pin Transponder Control Output: (Yellow Connector) This output is intended to allow the control of a transponder bypass interface module or transponder bypass relay. The system also allows software selections to control the way in which this output operates, see remote start feature # 10 for setting this output. When the unit is selected for output during the start sequence, this output will be active at the same time Ion. 3 becomes active, and will remain active until the vehicle has started. This will be used for one

time Ign. 3 becomes active, and will remain active until the vehicle has started. This will be used for one time read transponder circuits.

time read transponder circuits. When the unit is selected for transponder on, this output will become active at the same time ign. 3 becomes active, and will remain active all the time the unit is operational under the control of the remote start. When the unit is selected for continuous and the vehicle is started via the Remote Start, this output will become active at the same time ign. 3 becomes active and will remain active until the ignition in the vehicle goes low. This will allow the unit to be used for continuous read transponders circuits. **2 Pin Control Switch:** (Red Connector) The Black & Black w/White Trace wires loaded in the two pin red connector enable the operation of the Remote Start unit. When the Black w/ White Trace wire is grounded, the remote start unit is operable. When this wire is open from ground, the remote start is disabled. Route the twin lead Black & Black w/ White Trace wires from the control switch to the remote start unit and plug red two pin connector into the mating red two pin connector shell of the control module.

mating red two pin connector shell of the control module.

## 4 Pin Upgrade Telematic Module:

# Red = + 5 Volts / Black = Ground / White = Data TX / Yellow = Data RX

Connect the 4 pin harness found in the Telematic one way module kit to the mating port on the controlling circuit. NOTE: If using the TWO WAY Telematic module, only Ground, TX, and RX are used on this port, the + 12 volt supply for the two way module must be sourced separately or the unit will not operate.

2 Pin Valet/Program/Override Push-Button Switch: (Blue Connector) The Black & Grey twin lead wires loaded in the two pin blue connector are the ground supply and program/ valet/override input of the Remote Start unit. When the Grey wire is grounded, under certain conditions, the unit will enter the valet mode. When the Grey wire is sequentially grounded under other conditions, the unit will enter the various program modes. Route the two pin black and Grey wires from the valet/Program with to the remote start unit. switch to the remote start unit and plug the two pin connector into the mating blue connector shell of the control module. Refer to the remote programming, feature programming and function programming shown later in this installation guide for operation of the valet/program switch. For override information, refer to the owners manual

owners manual. **4 Pin Antenna/Receiver Connector:** Plug the previously routed connector from the antenna receiver assemble into the mating connector of the control module. This connector supplies 12 volts, ground and RF data from the antenna receiver to the remote start module. Be certain this connector is firmly seated making good contact to the control unit. **4 Pin Shock Sensor:** (White Connector) The Red (+12 volt), Black (ground), Blue (pre-detect) and Green (full trigger when armed) wires loaded into the white connector shell are the inputs/outputs of the shock sensor. Route the 4 wire harness from the shock sensor to the remote start control unit and plug the 4 pin white connector into the mating 4 pin connector shell of the control module. connector shell of the control module.

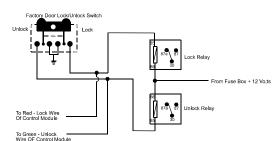
**NOTE:** While operating under the control of the remote start unit the shock sensor will be shunted (by-passed). Once the remote start shuts down, the shock sensor will be re-enabled. **2 Pin LED Harness:** (White Connector) The Red & Blue wires loaded into the two pin mini white connector control the anode and cathode of the dash mounted LED. Route the twin lead Red and Blue wires from the LED to the remote start control unit

and plug the two pin connector into the mating white mini connector shell of the control module. **3 Pin Door Lock/Unlock Harness:** (White Connector) The Red and Green wires will provide either a pulsed ground output to the factory door lock control relay, or a pulsed + 12 volt output to the factory door lock control relay. In either case, the maximum current draw through these outputs must not exceed 300 mA. The Red w/Black trace wire will provide a pulsed ground and will provide output when the unlock butter of the transmitter is proceed a ground of the transmitter is proceed and and and a second the transmitter is proceed and and and a second the transmitter is proceed and a second the unlock butter of the transmitter is proceed and a second the transmitter is proceed and a second the transmitter is proceed and and a second the transmitter is proceed and a second the unlock butter of the transmitter is proceed and and a second the transmitter is proceed and and the unlock butter of the transmitter is proceed and a second the transmitter is proceed and a second the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and a second the unlock butter of the transmitter is proceed and a second the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and and the unlock butter of the transmitter is proceed and the unlock butter of the transmitter is proceed to be a pulsed ground and the unlock butter of the transmitter is proceed to the transmitter is proceed and will only provide an output when the unlock button of the transmitter is pressed a second time after a first unlock command was issued. This is used for second step unlock or all doors unlock in a two step circuit. In this arrangement, Red is used to control the drivers door unlock relay, and the Red/Black will be used to control unlock of all other doors.

# 3 Wire Ground Switched Door Lock Circuits:

In this application, the Red wire of the door lock harness provides a ground pulse during the arming sequence, or pulsed ground lock output. Connect the Red wire to the low current ground signal wire from the factory door lock switch to the factory door lock relay.

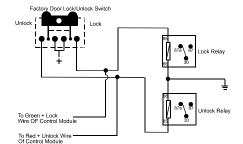
The Green wire of the door lock harness provides a ground pulse during the disarming sequence, or pulsed ground unlock output. Connect the Green wire to the low current ground signal wire from the factory door unlock switch to the factory door unlock relay. See Below For Wiring Detail. <u>3 Wire Ground Switched Door Lock/Unlock Wiring Detail</u>



# 3 Wire Positive Switched Door Locks:

In this application, the Red wire of the door lock harness provides a + 12 volt pulse during the disarming sequence, or pulsed 12 volt unlock output. Connect the Red wire to the low current 12 volt signal wire from the factory door unlock switch to the factory door unlock relay.

The Green wire of the door lock harness provides a + 12 volt pulse during the arming sequence, or pulsed 12 volt lock output. Connect the Green wire to the low current 12 volt signal wire from the factory door lock switch to the factory door lock relay. See Below For Wiring Detail. <u>3 Wire Positive Switched Door Lock/Unlock Wiring Detail</u>

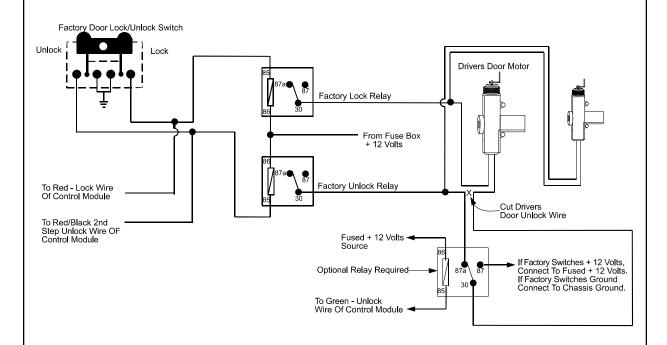


# 3 Wire Ground Switched 2 Step Door Locks:

In this application, the **red wire** provides a ground pulse during arming, or the **pulsed ground lock** output. Connect the red wire to the wire that provides a low current ground signal from the factory door lock switch to the factory door lock control relay.

The green wire provides the first ground pulse during disarming, or the drivers door pulsed ground unlock output. Connect this wire to the drivers door unlock relay that requires a low current ground signal to unlock only the drivers door. If the vehicle does not have a separate drivers door relay, one will have to be added. Locate the drivers door unlock motor wire and cut it at a convenient location to allow wiring of an optional relay. Connect the door side of the cut wire to terminal 30 of the optional relay added. Connect the vehicle side of the cut wire to terminal 87a of the optional relay added. Connect the green wire of the 3 pin harness to terminal 86 of the optional relay added. Connect terminal 85 of the optional relay added to a fused constant + 12 volt source. Most vehicles door lock/unlock motor legs rest at ground, and switch +12 volts to the door lock/unlock motor legs for operation, if this is the case in the vehicle you are working on, connect the remaining terminal, 87, to a fused + 12 volt source. In the rare instance that the vehicle door lock/unlock motor legs rest at + 12 volts and switches ground to the door lock/unlock motors, connect the remaining terminal, 87, to chassis ground.

The **Red/Black** wire provides a pulse ground output when the unlock button of the transmitter is pressed a second time after disarming. Connect the **Red/Black** wire to the wire that provides a low current ground signal from the factory door unlock switch to the factory door unlock control relay.

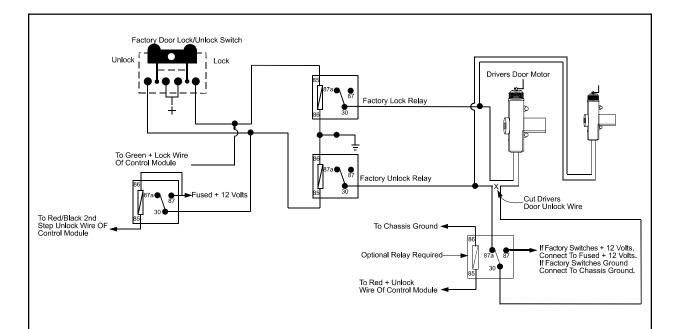


# 3 Wire Positive Switched 2 Step Door Locks:

The **green wire** provides a positive pulse during arming or the **pulsed + 12 volt lock** output. Connect the green wire to the wire that provides a low current positive signal from the factory door lock switch to the factory door lock control relay.

The **red wire** provides a positive pulse during disarming or the **drivers door pulsed positive unlock** output. Connect this wire to the **drivers door unlock** relay that requires a low current positive signal to unlock only the drivers door. If the vehicle does not have a separate drivers door relay, one will have to be added. Locate the drivers door unlock motor wire and cut it at a convenient location to allow wiring of an optional relay. Connect the door side of the cut wire to terminal 30 of the optional relay added. Connect the vehicle side of the cut wire to terminal 87a of the optional relay added. Connect the red wire of the 3 pin harness to terminal 86 of the optional relay added. Connect terminal 85 of the optional relay added to chassis ground. Most vehicles door lock/unlock motor legs rest at ground, and switch +12 volts to the door lock/unlock motor legs rest at + 12 volts and switches ground to the door lock/unlock motors, connect he remaining terminal, 87, to chassis ground.

The **Red/Black** wire provides a pulse ground output when the unlock button of the transmitter is pressed a second time after disarming. Because the vehicle you are working on requires a positive pulse from the factory door lock switch to the factory door lock control relay, you will have to add a relay to invert the output polarity of this wire. Connect the **Red/Black** wire to terminal 86 of the optional added relay. Connect terminal 85 & 87 to a fuse + 12 volt source. Connect terminal 30 to the low current door unlock wire from the factory door switch to the door unlock control relay.



# NOTE: <u>Resistive Circuits</u>, As Well As 4 Wire Polarity Reversal and 5 Wire Alternating 12 Volt <u>Door Lock Control Circuits</u>

These applications require the use of additional components which may include relays, fixed resistors, or for convenience, a Door Lock Interface. Refer to the AUDIOVOX Door Lock Wiring Supplement and or the Audiovox fax back service for information on your particular vehicle for properly connecting to these types of circuits.

# START PROGRAM:

The Remote Start unit has the ability to start the vehicle automatically at timed intervals. This feature is useful in extremely cold climates where starting the engine is the only means to keep the battery charged and fluids warm. The operator has the option to have the unit start every 2 or 4 hours for a maximum of 48 hours. Factory preset is to start at 4 hour intervals. To select 2 or 4 hour automatic start timer:

1. Start with the Enable switch (Red Handle) in the "On" Position.

2. Turn the ignition on then off.

3. Within 10 seconds of the key turning off, cycle the enable switch Off, On, Off, On (2 times) to select a 2 hour timed start interval. Cycle the enable switch Off, On, Off, On, Off, On, Off, On (4 times) to select a 4 hour timed start interval. The lights will flash and the siren will chirp 2X or 4X dependent upon 2 or 4 hour interval setting.

**NOTE:** Once selected, 2 or 4, this timer interval will remain in memory until it is manually changed. To change, the above sequence will have to be followed.

# TIMED START OPERATION:

To begin the start timer, within 10 seconds of turning off the ignition switch, activate the RF command to start 2 times. (Press the start button four times). The lights will flash and the siren will chirp 4 times. Indicating timed interval mode has been initiated. The vehicle will automatically start every 2 or 4 hours as programmed. To cancel the timed start mode start the vehicle either by RF or by the ignition key.

# TEMPERATURE START:

When Temperature Start, Bank 3 feature #13 is selected on, the temperature start mode can be activated from the transmitter. See owners manual for turning this feature on from the transmitter. Once activated, the unit will start 1 time if the vehicle temperature reaches "0\*" and then will run the allotted time.

**NOTE:** When selecting Diesel operation, (Bank 3 Feature #11), over gasoline, the only change is to the ignition circuits. When Diesel is selected, the ignition circuits will power up 10, 15, or 20 seconds before the start circuit. The intent of this feature is to allow the glow plug warming required by some diesel engines. If your vehicle is a instant start diesel, it is not necessary to activate this feature. NOTE: When selecting Diesel mode, be certain that the intended vehicle has a true tach reference and be certain to connect the tach input wire. Also note, if the "Diesel Wait to Start" input is connected, (Green/Yellow) this wire will take precedence over the Diesel selection of bank 3 feature 11.

# **Programming Tach Rate:**

# NOTE: All applications require that tach be programmed.

The unit will not operate unless tach is programmed. If an attempt is made to start the vehicle via the remote start without first programming tach, the unit will flash the parking lights 7 times indicating tach has not been learned and stored. If the tach rate is not properly programmed to the specific vehicle, the unit may not realize that the vehicle is running in certain instances reengage the starter motor.

The Remote Start Unit will learn the tach rate of most vehicle's single coil, multiple coil packs, or single injector. To learn tach.

1. Turn the ignition key to the On position.

2. Press and release the valet/program push button switch 3 times.

3. Immediately turn the ignition key Off.

4. Press and hold the valet/program push button switch, then start the vehicle using the key.

5. When the unit senses the tach signal, the parking lights will begin to flash.6. Release the valet/program pushbutton switch. The parking lights will turn on for three seconds to indicate that the learned tach signal is stored and the unit is out of the tach learn mode.

NOTE: If the unit fails to learn tach rate due to an improper tachometer connection or a poor tach source, the parking lights will not flash. To correct this situation, locate and connect the Green/Orange wire to the proper tach signal, and then repeat the tach learn routine.

# **Diagnostics:**

Enter Bank 3 and turn on selectable feature # 9 as described on the front pages of this manual.

NOTE: Diagnostic mode is a temporary mode. Once you have accessed the diagnostic mode, the unit will pause for two seconds then begin to flash the last stored shut down code. This code will be displayed three times in succession, then the unit will automatically exit the diagnostic on mode.

The parking lights will flash a number of times indicating the reason for the last remote start shutdown. The light flash indications are as follows:

1 Flash Run timer expired

- 2 Flashes Low or no tach signal (RPM)
- 3 Flashes Positive or Negative inhibit wire activation
- 4 Flashes Control switch moved to the off position
- 5 Flashes RF shutdown, Remote signal received, or manual start trigger wire reactivated.
- 6 Flashes High tach signal (RPM)
- Tach signal has not been learned 7 Flashes

# <u>Multi Coil Pack Adaptor</u>: (Optional)

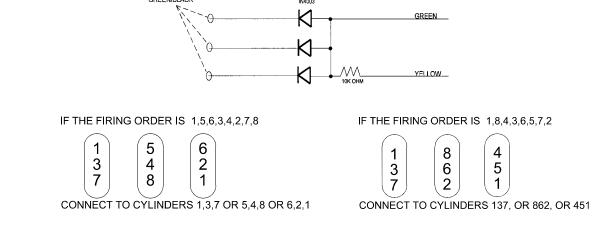
The multi coil pack adaptor is designed for use with vehicles having multiple ignition coils where a single point tach signal is unavailable, or non responsive. P/N 136B1400

To use the adaptor, the Green/Black wires must connect to the negative side of the ignition coil(s).

1. For vehicles utilizing independent coils per cylinder, connect the three Green/Black leads to alternate

coils. To achieve optimum performance the coil signals must be evenly distributed. This is accomplished by first mapping out the firing order of the engine in groups of as indicated below. Draw a circle around any of the columns. The Green/Black wires should be connected to the negative (-) terminal of the respective cylinder number which appears in any of the circles.

- 2. For vehicles utilizing 2 cylinder firing per coil pack, connect Green/Black to the tach side of each coil pack. For 8 cylinder, four coil systems, connect to any of the three coils.
- 3. Connect the Yellow wire to a +12 volt ignition 1 source. This wire will have +12 volts with the ignition in the on and start position and have 0 volts with the ignition in the off position.
- 4. Connect the Green wire to the (Green) or (Orange/Green) tach input of the Audiovox remote start unit.



# **TESTING YOUR INSTALLATION:**

**WARNING!!** The following procedure must be performed after the installation of an Audiovox Remote Start Device. It is the responsibility of the installing technician to complete these tests. Failure to test the unit in the following manner may result in personal injury, property damage, or both.

# HOOD PIN SAFETY SHUT DOWN:

The intention of the hood pin safety shut down is to prevent the Remote Start unit from being activated while a mechanic or vehicle owner is performing normal routine vehicle maintenance.

To test the integrity of this circuit:

- 1. With the drivers window in the down position, start the vehicle using the RF transmitter.
- 2. Reach inside the car and pull the hood release.

3. Raise the hood and confirm that the remote start unit shuts down.

If the unit fails this test, recheck your pin switch connection to the Gray/Black wire of the Audiovox Remote Start Unit.

# DO NOT RELEASE THIS VEHICLE TO THE CONSUMER UNTIL YOU CONFIRM THE OPERATION OF THE HOOD PIN SAFETY SHUT DOWN FEATURE.

# MANUAL SHUT DOWN / ENABLE CIRCUIT:

The intent of the manual shut down/enable circuit is to allow the vehicle operator to prevent operation of the Remote Start Unit regardless of the RF transmitter operation.

- To test the integrity of the manual shut down/enable circuit:
- 1. Place the control switch in the on (Closed To Ground) position.
- 2. Start the vehicle using the RF transmitter.
- 3. The vehicle should start and run under the control of the remote start unit.
- 4. Move the switch to the off (Open From Ground) position, the vehicle should shut off.

If the unit fails this test, recheck your enable switch connection to the Ground and the Black/White wire of the Audiovox Remote Start Unit. If you have a plug in enable switch, check that the two pin connector is firmly seated in the mating connector on the control module.

# DO NOT RELEASE THIS VEHICLE TO THE CONSUMER UNTIL YOU CONFIRM THE OPERATION OF THE MANUAL SHUT DOWN / ENABLE FEATURE.

# NEUTRAL START SAFETY TEST:

The intent of the neutral start switch is to prevent the vehicle from starting while the gear selector is in any position other than Park, or Neutral. When installing a Remote Start Device, it is imperative that the Yellow Starter wire be connected to the ignition switch side of the Neutral Start Switch. Consideration for the placement of a starter inhibit relay is important as well and should be connected to the ignition switch side of the Yellow Start Wire.

- To test the integrity of the Neutral Start Safety Circuit:
- 1. Set the vehicle parking brake.
- 2. Block the drive wheels to prevent vehicle movement.
- 3. Temporarily disconnect the Brown/Black positive shut down wire from the vehicle's brake switch.
- 4. Sitting in the vehicle, start the engine using the vehicle's ignition key.
- 5. Step on the brake pedal and shift the gear selector into reverse.
- 6. Allow the transmission to shift. When you feel the engine pull, do not move the gear selector just turn the ignition switch off. DO NOT attempt to remove the key.
- 7. Keeping the brake pedal depressed, activate the RF transmitter in an attempt to start the vehicle. The car should not start.
- 8. Repeat the above test this time move the gear selector to the drive position. If the unit attempts to start, failing this test, recheck your Yellow Wire's connection. This wire must be connected to the ignition switch side of the Neutral Start Switch. If the vehicle you are working on does not have an Electrical Neutral Safety Switch, it will be necessary to reconfigure the Remote Starts Wiring to accommodate this vehicle. The information concerning the Mechanical Neutral Safety Switch provided below will help you to determine if the vehicle you are working on has this type of safety switch and will provide alternate wiring methods to accommodate this situation.

# MECHANICAL NEUTRAL SAFETY SWITCH CONSIDERATIONS:

Mechanical neutral safety switch configurations differ slightly in that they do not offer the same level of safety when installing a remote start device. Often when the ignition switch is turned off while the gear selector is in any position other than park or neutral, the mechanical function will not allow the key to be turned to the start position or be removed from the ignition cylinder. This configuration prevents mechanical operation while the vehicle is in gear but offers no consideration for electrical operation. Because of this potential problem, this installation requires the additional connection of a safety wire from the remote start device to the vehicle Park/Neutral ECM Input or the vehicle key in sensor. This connection will prevent remote start operation if the key is left in the ignition switch regardless of the gear selectors position.

# PARK/NEUTRAL ECM INPUT:

The Park / Neutral ECM input is the preferred method of installation. This not only maintains the integrity of the factory circuit, it is also the easiest to install, providing the vehicle you are working on has this ECM input.

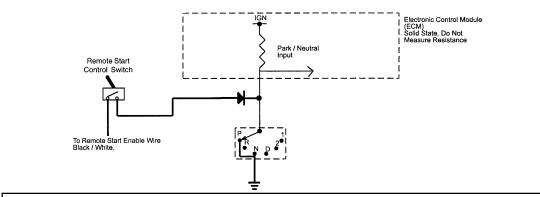
The installation required for this application (shown below), indicates the slight reconfiguration of the control switch wiring and the addition of a 4000 series diode. Shown is a typical GM Park/Neutral ECM input circuit. To connect the Audiovox remote start unit to the GM Park / Neutral ECM input:

- 1. Locate the Orange / Black reference wire in the "C2" connector found at the ECM in GM B Body vehicles or, locate the equivalent reference wire in the vehicle you are installing the Audiovox Remote Start Unit in.
- 2. Connect the Cathode, (Striped) end of a 4000 series diode to this reference wire.
- 3. Connect the Anode, (Non Striped) end of the diode to one side of the Remote Start enable switch.

4. Connect the other side of the enable switch to the Black/White enable input wire of the Remote Start unit.

The reference diagram below shows a typical GM B Body ECM reference wire and how it is to be connected to the Remote Start Unit.

# CAUTION! REMEMBER TO RECONNECT THE BROWN/BLACK WIRE TEMPORARILY DISCONNECTED IN STEP 3



# DO NOT RELEASE THIS VEHICLE TO THE CONSUMER UNTIL YOU CONFIRM THE OPERATION OF THE NEUTRAL SAFETY START FEATURE.

# **KEY IN SENSOR CIRCUITS:**

If the vehicle you are working on does not have or you cannot locate the ECM reference wire, there are two alternatives available. Although not preferred, the vehicle Key In Sensor may be reconfigured to allow a margin of safety and will prevent the vehicle with a Mechanical Neutral Start Switch from starting in gear.

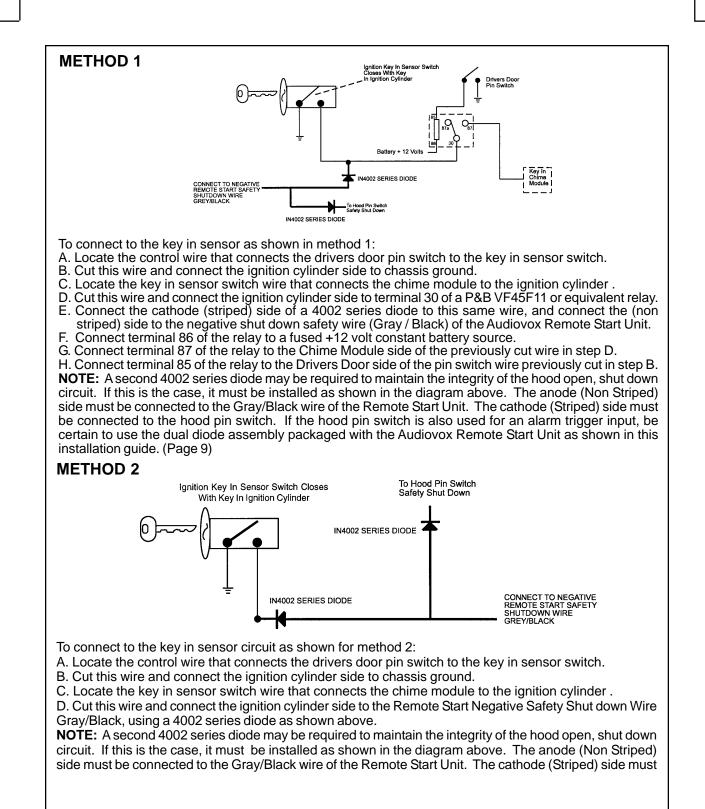
AŬDIOVOX ADVISES THAT YOU MAINTAIN THE FACTORY CIRCUIT WHENEVER POSSIBLE. The following two circuits may be used only if the above circuit is not available.

**NOTE:** When completing an installation using either of the following key in sensor circuits, if the operator inserts the ignition key while the vehicle is running under the control of the Remote Start, the vehicle will shut down. This must be explained to the operator as it is in contrast to the normal operation of a vehicle utilizing an electrical neutral start switch and is inconsistent with the operators manual. Additional information concerning Key In Sensor methods 1 & 2 are listed below and should be reviewed before considering either alternative.

Method 1 will allow the safety required for the remote start unit and prevent the vehicle from starting while in any gear other than Park or Neutral while the key is in the ignition cylinder however, if the key is left in the ignition switch and the door is left opened, the added relay will be energized causing a 150mA drain on the battery.

Method 2 will allow the safety required for the remote start unit and prevent the vehicle from starting while in any gear other than Park or Neutral while the key is in the ignition cylinder however, the original factory key in chime module will not alert the owner that the key has been left in the ignition switch. In addition, this may also effect other warning tones such as the light on reminder.

These situations should be carefully considered before altering the vehicle's wiring and must be fully explained to the consumer.



be connected to the hood pin switch. If the hood pin switch is also used for an alarm trigger input, be certain to use the dual diode assembly packaged with the Audiovox Remote Start Unit as shown in this installation guide. (Page 9)

AFTER THE CONNECTION OF THE NEUTRAL START SAFETY WIRE AS INDICATED IN ANY OF THE PREVIOUS ALTERNATE CONFIGURATIONS, THIS CIRCUIT MUST BE TESTED FOR OPERATION. Retest by following the steps outlined in the NEUTRAL START SAFETY TEST shown in this manual.

# 4 PIN IN VEHICLE DATA BUS PORT (IDB Port)

The 4 pin port located on the side of this module is for proprietary Audiovox data bus interface modules. These modules are used to access a variety of features in the vehicle which can be as simple as door trigger inputs, to more complex door locks outputs, or transponder interfaces for remote starting. DO NOT connect anything to this port other than the Audiovox IDB modules or damage to the Remote Start module will occur. All installation instructions for the IDB modules will be packaged with the individual component along with the proper 4 pin wiring harness requires to access the data transmit & receive as well as the proper voltage levels for the interface.

# COMPLETING THE INSTALLATION:

After you have confirmed the operation of the Audiovox Remote Start unit and tested all the safety features of the system:

**NOTE:** This unit has the ability to learn the dome light delay time, up to 60 seconds. If the vehicle has delay interior lights, and you wish to avoid three chirp, defect zone, indication normally associated with this type of interior light, we suggest you learn the interior light delay. To learn the light delay, start with all doors closed: (1) Use the transmitter to Lock / Unlock / Lock / Unlock / Lock / Unlock / Lock, the system.

The LED turns on solid to confirm the system entered the learn mode.

(2) Immediately open and close the door of the vehicle to initiate the dome delay.
The unit will monitor the door trigger input Positive, (Purple), and Negative, (Brown) when active.
When the dome light turns off, the unit will add 2 seconds then exit the learn mode.

(3) The LED will begin flashing the Armed indication indicating the unit has exited the learn mode and is armed.

- 1. If you have not done so already, place the red rubber handle cover over the handle of the control switch for ease of identification. This will allow your customer to distinguish the Remote Start control switch from the program switch.
- 2. Mount the control module up and behind the dash securing it in place with cable ties or screws. Be certain that the chosen mounting location will not inhibit any of the controls of the vehicle.
- 3. Securely harness and tie all wiring up and away from all hot and moving parts that they may come in contact with under the dash board or in the engine compartment areas.
- CAUTION: Particularly avoid the area around the steering shaft and column, as wires can wrap around these mechanisms and impair the safe operation of the vehicle.
- 4. Apply the Caution Labels supplied with this kit to a conspicuous area in the engine compartment. Make sure to clean the surface before affixing the label.
- 5. Check the vehicle's wipers, lights, horn, etc.... to insure proper operation.
- 6. Replace all panels that were removed during installation, and retest the system.
- 7. Explain all activated features and safety systems associated with Remote Start Unit installed to the customer.
- 8. Place the Valet Switch Tag and or the Remote Start Control Switch Tag on their respective switches and point these out to the customer.

